On verifying AhirV2 generated VHDL using software testbenches

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The AhirV2 tool chain can be used to convert parts of a C program to VHDL (essentially, some of the functions in a program are mapped to VHDL). To verify the resulting VHDL, one would like to simulate it in a VHDL simulator (such as Modelsim from Mentor Graphics). The most natural way to do this is to use the original program itself as a testbench for this purpose.

- Stubs are created for the set of functions which are mapped to VHDL by the AhirV2 flow.
- The software testbench is compiled and linked with these stubs.
- Whenever a stub function is called, it tries to connect with a server created by the VHDL simulation process.
- The VHDL simulation process listens for calls from the stubs and exchanges data between the stubs and the actual VHDL being simulated.

1 An example

Consider the following program (lets say it is in file "prog.c"):

```
#include <stdlib.h>
#include <stdint.h>
#include <Pipes.h>
#include <stdio.h>


// note: initialized value..
uint32_t sum1 = 23;
uint32_t sum2 = 39;
```

```
// note: no problems with pointers :-)
uint32_t* tgt[2] = {&sum1, &sum2};

uint32_t get_sum(uint32_t idx)
{
  return(*(tgt[idx]));
}

void accumulate()
{
  int i = 0;
  while(1)
  {
     int nxt = read_uint32("in_data");
#ifdef SW
     printf("read %u\n", nxt);
#endif
     // ugly, but this is just a demo,
     // we are showing off.
     *(tgt[i])= ((*tgt[i]) + nxt);

     write_uint32("out_data",*(tgt[i]));
#ifdef SW
     printf("wrote %u\n", *(tgt[i]));
#endif
     i = 1 - i;
  }
}
```

This program describes a *system* which listens for data on a pipe "in_data", and sends data out on a pipe "out_data". The incoming data is accumulated into the variable *sum*, and there are two methods to set and get the value of *sum*.

Now to test this program, we can write a test-bench such as this one (lets call this file "testbench.c").

```
#include <pthread.h>
#include <signal.h>
#include <stdio.h>
#include <stdlib.h>
#include <stdint.h>

#include <Pipes.h>
#ifdef SW
#include <pipeHandler.h>
#include "prog.h"
```

```
#else
#include "vhdlCStubs.h"
#endif

void Exit(int sig)
{
fprintf(stderr, "## Break! ##\n");
exit(0);
}


// The model of the hardware accumulate thread
// is necessary when building the SW testbench.
#ifdef SW
DEFINE_THREAD(accumulate)
#endif

int main(int argc, char* argv[])
{
  signal(SIGINT,  Exit);
  signal(SIGTERM, Exit);

  uint32_t data_in[10], data_out[10];
  int i;

#ifdef SW
  init_pipe_handler();

  // register FIFO
  register_pipe("in_data",10,32,0);
  // register FIFO..
  register_pipe("out_data",10,32,0);

#endif

#ifndef SW
  // to set the initial value of sum.
  // in the hardware version, storage
  // variables are initialized by calling
  // this function (auto-generated by
  // the Aa linker AaLinkExtMem)
  global_storage_initializer_();
#endif


#ifdef SW
```

```
  // start the accumulate thread.
  // (this is necessary only in the SW model)
  PTHREAD_DECL(accumulate)
  PTHREAD_CREATE(accumulate)
#endif


  for(i = 0; i < 10; i++)
  {
    data_in[i] = i;
  }


  // write 10 things to in_data, it has enough room..
  write_uint32_n("in_data",(uint32_t*)data_in, 10);

  // read back 10 things from out_data..
  read_uint32_n("out_data",(uint32_t*)data_out, 10);


  fprintf(stdout,"from out_data, we read ");
  for(i=0; i < 10; i++)
    fprintf(stdout," %u ", data_out[i]);
  fprintf(stdout,"\n");


  fprintf(stdout,"Sum 0 is %d\n",get_sum(0));
  fprintf(stdout,"Sum 1 is %d\n",get_sum(1));

#ifdef SW
  close_pipe_handler();
#endif
}
```

In the SW case, the test-bench starts the accumulate thread, writes data to the hardware, and reads back stuff from the hardware. In the non-SW case, there is no need to start the accumulate thread, since it exists in the hardware model.

Obviously, we would prefer to use the same test-bench to verify that the VHDL system generated from "prog.c" functions correctly. The difference is that instead of using the pipeHandler, the test-bench now uses methods in SocketLibPipeHandler. Further, the VHDL is executed in a VHDL simulator; the simulator communicates with the testbench using sockets. The *ifdef's* in the test-bench and the system program indicate the difference between the pure software version of the system-test-bench combination and the hardware-software version.

The following Makefile builds a software-only testbench executable, and also converts the system described in prog.c to VHDL. The same testbench can be used to test the VHDL also.

```
# build software version of testbench (to check the "desired behaviour")
AHIR_INCLUDE=$(AHIR_RELEASE)/include
AHIR_LIB=$(AHIR_RELEASE)/lib
VHDL_LIB=$(AHIR_RELEASE)/vhdl
VHDL_VHPI_LIB=$(AHIR_RELEASE)/vhdl
FUNCTIONLIB=$(AHIR_RELEASE)/functionLibrary/
SRC=./src
all: SW HW
TOAA:c2llvmbc llvmbc2aa  aalink
TOVC:c2llvmbc llvmbc2aa  aalink aa2vc
VC2VHDL: vc2vhdl  vhdlsim
AA2VHDLSIM: aa2vc  vc2vhdl  vhdlsim
TOVHDL:TOVC vc2vhdl

# llvm2aa opts: pipelined case, extract-do-while.
#LLVM2AAOPTS=--storageinit=true
LLVM2AAOPTS=-extract_do_while=true --storageinit=true -pipedepths=pipedepths.txt

PROGDEFS=

# the top-level modules
# -T specifies top-level daemon module
# -t specifies top-level slave module.
#
TOPMODULES=-T accumulate -t get_sum -t global_storage_initializer_


# compile with SW defined.
# note the use of IOLIB in building the testbench.
SW: $(SRC)/prog.c $(SRC)/prog.h $(SRC)/testbench.c
gcc -g -c -DSW $(PROGDEFS) -I$(AHIR_INCLUDE)\
              -I$(FUNCTIONLIB)/include -I$(SRC) $(SRC)/prog.c
gcc -g -c -DSW $(PROGDEFS) -I$(AHIR_INCLUDE)\
               -I$(SRC) $(SRC)/testbench.c
gcc -g -o testbench_sw prog.o testbench.o\
              -L$(AHIR_LIB) -lPipeHandler -lpthread

# five steps from C to vhdl simulator.
HW: c2llvmbc llvmbc2aa  aalink aa2vc  vc2vhdl  vhdlsim

AA2VHDL: aa2vc vc2vhdl vhdlsim
```

```
# C to llvm byte-code.. use clang.
c2llvmbc: $(SRC)/prog.c $(SRC)/prog.h
clang -O3 -std=gnu89 $(PROGDEFS)  -I$(AHIR_INCLUDE)\
              -I$(FUNCTIONLIB)/include -emit-llvm -c $(SRC)/prog.c
opt --indvars --loopsimplify prog.o -o prog.opt.o
llvm-dis prog.opt.o

# llvm byte-code to Aa..
llvmbc2aa:  prog.opt.o
llvm2aa $(LLVM2AAOPTS)  prog.opt.o | vcFormat >  prog.aa

# Aa to vC
aalink: prog.aa
AaLinkExtMem prog.aa | vcFormat > prog.linked.aa
AaOpt -B prog.linked.aa | vcFormat > prog.linked.opt.aa

aa2vc: prog.linked.opt.aa
Aa2VC -O -C prog.linked.opt.aa | vcFormat > prog.vc

# vC to VHDL
vc2vhdl: prog.vc
vc2vhdl -O -S 4 -I 2 -v -a -C -e ahir_system\
                 -w -s ghdl $(TOPMODULES) -f prog.vc
vhdlFormat < ahir_system_global_package.unformatted_vhdl\
                 > ahir_system_global_package.vhdl
vhdlFormat < ahir_system.unformatted_vhdl\
                 > ahir_system.vhdl
vhdlFormat < ahir_system_test_bench.unformatted_vhdl\
                 > ahir_system_test_bench.vhdl

# build testbench and ghdl executable
# note the use of SOCKETLIB in building the testbench.
vhdlsim: vhdlTb ghdlModel

vhdlTb: $(SRC)/testbench.c vhdlCStubs.h vhdlCStubs.c
gcc -c vhdlCStubs.c  -I$(SRC)\
                -I./ -I$(AHIR_INCLUDE)
gcc -c $(SRC)/testbench.c\
                -I$(AHIR_INCLUDE) -I$(SRC)\
                -I./
gcc -o testbench_hw testbench.o vhdlCStubs.o\
                -L$(AHIR_LIB) -lSocketLibPipeHandler -lpthread

ghdlModel: ahir_system.vhdl ahir_system_test_bench.vhdl ahir_system_global_package.vhdl
ghdl --clean
ghdl --remove
```

```
ghdl -i --work=GhdlLink  $(VHDL_LIB)/GhdlLink.vhdl
ghdl -i --work=ahir  $(VHDL_LIB)/ahir.vhdl
ghdl -i --work=aHiR_ieee_proposed\
                $(VHDL_LIB)/aHiR_ieee_proposed.vhdl
ghdl -i --work=work ahir_system_global_package.vhdl
ghdl -i --work=work ahir_system.vhdl
ghdl -i --work=work ahir_system_test_bench.vhdl
ghdl -m --work=work -Wl,-L$(AHIR_LIB) -Wl,-lVhpi ahir_system_test_bench

PHONY: all clean
```

To test the software, run testbench_sw. To verify the hardware (using the VHDL simulator GHDL), start testbench_sw in one shell, and then start ahir_system_test_bench in a different shell.